

# Module F – Making Scouting Accessible and Inclusive

To achieve Module F, YLs need to undertake all four activities and then complete their YL Log Book. You should allow 60 minutes to complete this PoP.



### Aims to help Young Leaders:

- Create a welcoming and inclusive environment.
- Understand how to adapt to meet the needs of a range of conditions and additional needs.

### Activity One – Introductory Discussion

This activity is to encourage an open discussion, however, be aware that some YLs may find elements of this activity difficult to openly talk about.

1. As a whole group, ask YLs the following questions:
  - What is your understanding of Diversity?
  - Do you know what the term Inclusion means?
  - What types of Additional Needs are you aware of?

Use the Reference Guide to summarise key points during the discussion and re-iterate the Scout Association's Statement of Inclusivity. [Click here](#) to link to the Scout Association's Statement for Inclusion.

### Activity Two – On the Outside

This activity will help YLs to understand how it might feel to be in a minority group.

Before you start the activity, ensure that you have several coloured cards of three colours plus a single card of one colour.

The cards should be equal to the number of YLs taking part in the activity.

1. Each YL should select a card, keeping their card colour secret from others.
2. YLs then try to find others in the room of the same coloured card but are not allowed to speak to do so. When they find matching people, they stay together whilst searching for others that match their card colour. Stop the activity when everyone apart from the single card colour has found their partners.
3. Regroup. Ask the questions:
  - How did the single colour feel to be isolated?
  - How did the matching colours feel to be a group?

### Activity Three – Rule Change

This activity is to help YLs realise that young people with special needs can feel disorientated and/or confused by instructions for activities and games.

1. Split the YLs into pairs. Send one YL from each pair out of the room and brief the YLs that remain.
2. Explain that the pairs are going to play Snap and as well as saying "snap" when cards match, they are going to add additional rules to the game (i.e. shouting a word everytime a red card is laid). Invite the partners back and start to play Snap.
3. Regroup. Discuss how the confusing rule changes made the excluded YLs feel during the game.



### Activity Four – Planning Ahead

This activity helps YLs to think about making reasonable adjustments when planning the programme, ahead of their sectional meetings.

1. Split YLs into pairs and give each pair a copy of the Making Reasonable Adjustments Handout. [Click here](#) to download Handout F
2. Ask the YLs to discuss and decide how they would adapt each meeting to accommodate the needs of the various young people described.
3. Regroup. Invite YLs to share how they changed the programme to make the activities inclusive

### Resources:

- Coloured Cards
- Packs of Playing Cards
- Handout F – Making Reasonable Adjustments



If you have any questions, please contact Liam (ACC -YL) by emailing: [L.segust@norfolkscouts.org.uk](mailto:L.segust@norfolkscouts.org.uk)

For more information or alternative activities [click here](#) for a link to the Preparing to Lead YL delivery book.